

PREVIS Syllabus

Duration: 8 Sessions (16 to 20 hours) Class: Live online classes

"Explore cinematic storytelling with Mainex Academy's Previsualization course. Gain hands-on skills in planning and visualizing scenes. Enroll now to shape your future in this exciting world!"

After successful completion you will receive Mainex academy certificate

**Hurry
limited
time
offer**

Requirements:

1. Good skills in using Maya or Blender, especially in modeling and animation.
2. Basic understanding of AfterEffects (covered in the final weeks of the term).
3. Useful, though not necessary: familiarity with film or cinematography, either through classes or practical experience.

Day 1, Session 1

1. Shot Composition and Storytelling

Assignment: Take pictures using the given setting, objects, and people.

Day 2, Session 2

1. Becoming Resourceful in Previs

Assignment: Modify last week's photos based on the "surprising feedback."

Day 3, Session 3

1. Camera Movement Knowledge and Awareness

Assignment: Create motion in the camera for 2 or 3 specific scenes. Roughly place the characters in these scenes so the camera can track them when necessary, and so on.

Day 4, Session 4

1. Character Blocking

Assignment: Enhance the camera shots from the previous week by planning out the movement of the characters. Ensure the motion is dynamic, captivating, and, above all, effectively conveys the story.

Day 5, Session 5

1. Character Animation

Assignment: Finish animating the entire character in your scenes. Prioritize conveying the story effectively and completing the animation swiftly, making sure no part of it is noticeably poorly done and distracting.

Day 6, Session 6

1. How to Use (and Fake) Effects

Assignment: Apply effects to your scene using a mix of Maya and After Effects effects. Ensure that the Maya scene doesn't become too complex after adding effects. If it's becoming too heavy, incorporate more effects in post-production (comp) and fewer in Maya.

Day 7, Session 7

1. How to Composite your Shot in AfterEffects When Needed

Assignment: Create a sample shot composition in After Effects (AE), or if applicable, composite the shot you're currently working on.

Day 8, Session 8

1. Best Practices in Pipeline, Naming Conventions, and Collaborating with a Previs Team

30%

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